

Trey Hardin UX/UI Designer

Avex Designs

Senior Art Director
October 2015 – Present

At Avex, I currently lead up every project we take on, from start to finish. I meet with clients to discuss project scope, use cases, and features, working with them to create wireframes and style guides. I build out high-fidelity site mockups, package files for development, and tweak both front-end and back-end code to optimize it for the best possible experience.

Greatest Creative Factor

Graphic Designer
Summer 2015

At GCF, I worked under creative direction to produce print and digital assets for clients in the field of education. I created unique solutions for promotional materials in universities and colleges, and collaborated with a local development team to ensure the quality of deliverables.

Helm's Workshop

Graphic Design Intern
June 2014–August 2014

During my internship at Helm's, I worked in production for a number of clients in the food and beverage space, doing market research, creating contextual assets, and assisting the design team in various capacities.

Mississippi State University

Information Designer
October 2012–December 2013

My primary responsibility at MSU was to work with researchers and analysts to produce infographics and page layouts for a yearly research publication that was distributed and used statewide.

Education:

Bachelor of Fine Arts
Concentration in Graphic Design
Mississippi State University

Awards:

2017 WebAward:
Outstanding Achievement
2017

2016 Awwwards Site Of The Year:
Nominee
2016

43rd MSU Juried Exhibition:
Official Selection
2015

Duke University Exhibition:
Picture Books
2014